



\$1#2K3 About Agile Help

Agile Help has been carefully designed to work in several ways:

- {bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} to give fast answers to specific questions such as "how do I?" or "what is this for?";
- {bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} to allow you to browse through topics for useful tidbits;
- {bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} to explain why Agile is a better HTML editor, and how to get the most from it.

There are several ways to access help:

- {bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} the Help Topics command on the Help menu takes you to the topics summary;
- {bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} the F1 function key accesses help about the current context, such as a currently open dialog.
- {bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} Four hints to help you get the best out of Agile Help:
 - {bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} \SRC\Wysh\ForeHelp\FINGER2.BMP} click on a picture where you see a {bmct cursor to discover more about different parts of the picture;
 - {bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} clicking on Highlighted Text Like This will take you to information on a new topic;
 - {bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} whereas Text Shown Like This shows information in a little popup window;
 - {bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} use the  and  buttons to browse back and forth through the topics in the current section.

I hope you feel all the effort has been well spent. Thanks for trying, or especially for buying, Agile.

Mark Hughes
Compware

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1\$ About Agile Help
2# About_Agile_Help
3K Help Using Help

#4 Anchors have their own colour setting

4# Anatomy__anchor_colouring

#⁵The text of an Agile document uses syntax colouring to make your HTML easier to read, and to highlight errors or use of tags which are not supported by your target HTML standard or browsers.

5# Anatomy__document_text_area

#6 Anatomy - document window

6# Anatomy__document_window

#7 Mistyped and disabled HTML tags are highlighted in red as soon as you type them

7# Anatomy__error_colouring

#⁸Status Bar keylock indicators:

Show CAP, NUM or SCRL to indicate lock of the Caps Lock, Num Lock and Scroll Lock keys respectively.

8# Anatomy_keylock_indicators

#9 The main menu

9# Anatomy__main_menu

#¹⁰This shows the contents of the Quick menu.

Note that the right hand side of the menu shows the keyboard shortcuts provided for frequently used commands.

10# Anatomy__quick_menu

#11 Anatomy - scroll bar

11# Anatomy__scroll_bar

#¹²The status bar shows useful messages including descriptions of menu items and also the state of Caps Lock, Num Lock and Scroll Lock keys.

12# Anatomy__status_bar

#¹³Status Bar message area:

Displays status information and helpful hints, including summaries of menu commands and help about HTML attribute values when the Context menu is active.

13# Anatomy_status_message

#14 Table and form tags are shown in a single colour so that tables and forms stand out from the rest of the document

14# Anatomy__table_tag_colouring

\$15#16K17 Appendices

This section contains additional information not related to Agile functionality or modes of use:

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}

[obtaining a license](#)

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}

[installing a license key](#)

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}

[reporting a problem](#)

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}

[additional information files](#)

15\$ Appendices

16# Appendices

17K Appendices

18\$ Appendix - Additional Information Files (Appendices)

19# Appendix__Additional_Information_Files
20K Information Files;Information Files,errata.txt;Information Files,license.txt;Information Files,order.txt
21K Information Files,problems.txt;Information Files,readme.txt;Information Files,whatsnew.txt
22+ appendices:0004

Additional information is included in the README.TXT file supplied with Agile. You should read it to obtain the most up-to-date information about the content of the Agile HTML Editor package.

The following additional sources of information are included with the Agile HTML Editor package, but others not listed here may also have been added, so please refer to README.TXT for a complete list:

<u>README.TXT</u>	Read for the latest information and for details of other .TXT files.
<u>LICENSE.TXT</u>	Describes the terms under which you may use the software.
<u>WHATSNEW.TXT</u>	Describes the new features in this and previous versions.
<u>ORDER.TXT</u>	Includes a ready to use form for registering the software.
<u>ERRATA.TXT</u>	Describes late changes or additions to documentation.
<u>PROBLEMS.TXT</u>	Describes known problems, incompatibilities and workarounds.

NOTE:

If clicking on the above file names fails to find the appropriate file, you may have deleted the file from your Agile directory, or more likely have changed the current directory while running Agile (by loading or saving a file for example). Restarting Agile should fix the latter problem, but if the files are not contained in your Agile directory, you will obviously have to locate them from a backup or from the distribution disk.

18\$ Appendix - Additional Information Files

19# Appendix__Additional_Information_Files

20K Information Files;Information Files,errata.txt;Information Files,license.txt;Information Files,order.txt

21K Information Files,problems.txt;Information Files,readme.txt;Information Files,whatsnew.txt

22+ appendices:0004

\$23#24K25K26+27 Installing A License Key (Appendices)

When you have obtained a license, you must install your license key using the License Installation dialog. If a valid license key is not installed, this dialog is displayed automatically when Agile starts up. You can also open the dialog using the Install License Key command on the Help menu.

Use the dialog to input the key manually, or to supply the name and location of the license key file. Then press the Install button which will attempt to install and validate the license key.

After installing the key, you can check the status of your license using the License Details command on the Help menu.

23\$ Appendix - Installing A License Key
24# Appendix__Installing_A_License_Key
25K Installing A License;Installing A License,installing a license
(appendix);License;License,installing;License Key
26K License Key,installing
27+ appendices:0002

\$²⁸#²⁹K³⁰K³¹+³² Obtaining A License (Appendices)

Agile uses a [license key](#) to control access to its features. Some features will only work when a valid license key has been installed. This is because Agile is protected by copyright and should only be used in accordance with terms of the Agile license described in LICENSE.TXT (see [additional information files](#)).

You must register in order to obtain a license to use Agile, or you may use an evaluation key for a limited period, as described in the Agile license file LICENSE.TXT (see [additional information files](#)). Note that an evaluation key may not give access to all Agile's features, and may be valid for a limited period.

#³³ **How To Register**

Registering involves purchasing a license to use the software, which includes supply of a license key. Full details of how to register, and a registration form are included in the file ORDER.TXT (see [additional information files](#)).

K³⁴ **How To Obtain An Evaluation License Key**

We don't promise to make evaluation licenses available but we do want people to try Agile because we feel that once you've tried it you'll be so impressed that you'll want to do the decent thing and register it. The file README.TXT (see [additional information files](#)) contains the latest information on how to obtain an evaluation license key.

Don't forget though, evaluation means just that. Once you have tried Agile out you must make a decision to register, or stop using it.

If you don't register but continue using Agile beyond the terms of our evaluation license, you are breaking the law, and more importantly, depriving me of some hard earned cash. If only you knew how much time and effort I have put into this program, you'd surely register.

28\$ Appendix - Obtaining A License

29# Appendix__ Obtaining_A_License

30K Evaluating Agile;License Key;License

Key,obtaining;Registering;Registering,how to obtain a license key

31K Registering,how to register

32+ appendices:0001

33# How_to_register

34K Evaluating Agile,how to obtain an evaluation license key

\$35#36K37+38 Reporting A Problem (Appendices)

If you have a problem using this software we will always try to help solve it. We recommend that you carry out the following steps before contacting us about a problem. This will help us to help you.

- 1 Check the README.TXT file and make sure that your system meets the hardware and software requirements.
- 2 Check the PROBLEMS.TXT file to see if the problem is already known and if so, to see if a suitable workaround is available.
- 3 Attempt to determine if the problem is only related to Agile, or if it seems only to occur when another particular program is running.
- 4 Attempt to identify any particular circumstances which are associated with the problem occurring, or which alleviate the problem.
- 5 Attempt to identify a reliable and repeatable way of causing the problem.

Please bear in mind that we will find it difficult to help if we can't replicate the problem ourselves or if you omit some information that is in fact crucial to us understanding what is happening or which is a key contributory factor.

To access the README.TXT and PROBLEMS.TXT, see the section on [additional information files](#).

***K39K40* Describing The Problem**

When you report a problem, please

- give a precise description of the problem;
- include the exact text of any error messages;
- say if the problem occurs randomly or is repeatable;
- provide instructions on how to replicate it, or any circumstances that contribute to it or which prevent it; and
- include any other information which you feel may be relevant.

Report Problem Dialog

To help you provide this information, Agile incorporates a Report Problem command on the Help menu. This command opens the [report problem dialog](#) which prompts you for the information we need and automatically gathers additional background information that will help us identify the cause.

The dialog will generate a text file including the details filled in plus the additional background information.

After generating the report file, you can email it or print it out and send it to us, or use it to help answer questions we have when you contact us.

35\$ Appendix - Reporting A Problem

36# Appendix__Reporting_A_Problem

37K Bug;Bug,known bugs;Bug,reporting;Problem;Problem,known problems;Problem,reporting

38+ appendices:0003

39K Problem,describing

40K Bug,describing

#41 Accept the changed settings but don't close the dialog.

41# Apply_button

#42 Cancel the dialog and take no action.

42# Cancel_button

\$43#44>45 Agile Help Contents

About Agile Help

Overview

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{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}

what is Agile?
what makes Agile so special?
feature summary

Highlights

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}
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HTML Awareness
unmatched syntax colouring
inserting tags
editing tag attributes
inserting URLs
superior previewing
user interface
a desire to improve

Reference

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context menu
paste URL command
editing tag attributes
keyboard commands
menus
mouse actions
dialogs
toolbar
status bar

Appendices

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}
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{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}

obtaining a license
installing a license key
reporting a problem
additional information files

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43\$ Contents
44# Contents
45> main

\$⁴⁶#⁴⁷ Hold down the Ctrl key and press C

46\$ Ctrl-C
47# Ctrl_C

#48 Hold down the Ctrl key and press R

48# Ctrl_R

\$⁴⁹#⁵⁰ Hold down the Ctrl key and press U

49\$ Ctrl-U
50# Ctrl_U

\$51#52K53K54+55 About Agile

The About box shows miscellaneous information including:

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}

from the license key;

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}

and support;

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}

the product version;

the licensed owner's name, decoded

on-line contact points for registration

copyright notice.

51\$ Dialog - About Agile

52# HIDD_ABOUTBOX

53K Agile; Agile, program version; Contacting Compware; Email Address for Compware; Program Version; Version Number

54K Www Address for Compware

55+ dialogs:0010

\$56#57K58+59 Attribute Editing Dialogs

There are several ways to edit the attributes of an HTML tag. See [editing tag attributes](#) for more details.

For some attributes, Agile provides a dialog which is used to modify or remove an attribute. This dialog will be shown for such an attribute if you:

Agile uses its built in [HTML Awareness](#) to combat this problem by helping you identify which attributes are available, what they mean, and what values they accept. At the centre of this is the [Context menu](#), which lists the attributes available for a chosen tag.

- 1) right-click on the tag using the mouse to open the [Context menu](#);
- 2) choose the menu item for the tag you wish to edit. (Note that as you highlight different items on the context menu, the [status bar](#) will change to give you a description of each attribute, and where appropriate, hints about the values it accepts.)

The dialog shown will vary slightly depending on the type of value appropriate to the attribute. In some cases, a "Browse" type button will be included to help you locate a file, but its name will reflect the type of file that is appropriate, and the browse dialog which it uses will also be customised to list appropriate kinds of file (such as HTML, images, sounds and so on).

The example dialogs below show the different dialogs for selected attributes from the following image tag:

```
<IMG ALT="Map of Europe" SRC="..\..\Html\Graphics\Ec.bmp" ALIGN=TOP>
```

```
{bmc \SRC\Wysh\ForeHelp\DLG ATTRIBUTE EDIT ALT.SHG}
```

```
{ Click on the picture where you see this cursor.
```

```
b  
m  
c  
t  
\  
S  
R  
C  
\  
W  
y  
s  
h  
\  
F  
o  
r  
e  
H  
e  
l  
p
```

56\$ Dialog - Attribute Editing

57# HIDD_ATT_VAL_STRING

58K Attribute;Attribute,edit dialogs

59+ dialogs:0005

\
F
I
N
G
E
R
2
.
B
M
P
}

{bmc \SRC\Wysh\ForeHelp\DLG ATTRIBUTE EDIT URI.SHG}

{ Click on the picture where you see this cursor.

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S
R
C
\
W
y
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\
F
o
r
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H
e
l
p
\
F
I
N
G
E
R
2
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B
M
P
}

{bmc \SRC\Wysh\ForeHelp\DLG ATTRIBUTE EDIT DYNSRC.SHG}

{ Click on the picture where you see this cursor.
b
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c
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S
R
C
\
W
y
s
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\
F
o
r
e
H
e
l
p
\
F
I
N
G
E
R
2
.
B
M
P
}

{bmc \SRC\Wysh\ForeHelp\DLG ATTRIBUTE EDIT USEMAP.SHG}
{ Click on the picture where you see this cursor.
b
m
c
t
\
S
R
C
\
W
y
s
h
\
F
o

r
e
H
e
l
p
\
F
I
N
G
E
R
2
.
B
M
P
}

#⁶⁰The HTML name of the attribute.

60# Dialog__Attribute_Editing__ALT__att_name

#⁶¹The current value of the attribute, which you can edit directly.

61# Dialog__Attribute_Editing__ALT__att_value

#⁶²This descriptive name of the attribute being edited.

62# Dialog__Attribute_Editing__ALT__caption

`$63#64` Opens a dialog to browse animation files. Browsing begins at the location specified by the current attribute value, if present.

Initially, the dialog will show all animation files. Files can also be listed by animation type, or you can choose to list all files.

63\$ Dialog - Attribute Editing - DYNsrc - browse movies

64# Dialog__Attribute_Editing__DYNsrc__browse_movies

`$65#66` Opens a dialog to browse image files. Browsing begins at the location specified by the current attribute value, if present.

Initially, the dialog will show all image files. Files can also be listed by image type, or you can choose to list all files.

65\$ Dialog - Attribute Editing - Image URI - browse
66# Dialog__Attribute_Editing__Image_URI__browse

`$67#68` Opens a dialog to browse HTML files. Browsing begins at the location specified by the current attribute value, if present.

Initially, the dialog will show all HTML files. Files can also be listed by HTML type, or you can choose to list all files.


67\$ Dialog - Attribute Editing - USEMAP - browse html

68# Dialog__Attribute_Editing__USEMAP__browse_html

Element Attributes Dialog

This dialog is a quick way of viewing and editing the attributes of an HTML element. Open it by right-clicking the mouse on an HTML tag to open the Context menu and then choosing the Properties command.

To insert an attribute into a tag, or remove it, or or change its value:

- 1) select the attribute entry in the list box;
- 2) click on the  button which appears at the right hand edge;
- 3) use the pop-up menu or attribute editing dialog to enter a value or remove the attribute.

The list always shows all attributes supported by the HTML element being edited, but those which are not present in the tag will have no value listed.

The following example shows how the list would look for the following image tag:

```
<IMG ALT="Map of Europe" SRC="..\..\Html\Graphics\Ec.bmp" ALIGN=TOP>
```

```
{bmc \SRC\Wysh\ForeHelp\DLG ELEMENT ATTRIBUTES.SHG}
```

```
{ Click on the picture where you see this cursor.
```

```
b  
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c  
t  
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S  
R  
C  
\  
W  
y  
s  
h  
\  
F  
o  
r  
e  
H  
e  
l  
p  
\  
F
```

69\$ Dialog - Element Attributes

70# HIDD_TAG_PROPERTIES

71K Attribute;Attribute,element attributes dialog;Editing Tag


Attributes;Editing Tag Attributes,element attributes dialog;Element

72K Element,attributes dialog;Element,modifying attributes;Element,showing appropriate attributes;Element Attributes Dialog;Tag

73K Tag,attributes dialog;Tag,showing appropriate attributes

74+ dialogs:0004

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B
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}

\$⁷⁵#⁷⁶ Click on the  button to set or modify an attribute value, or to remove the attribute from a tag.

The method of editing will depend on the type of the attribute. In some cases it is simply a matter of selecting an item from a pop-up menu. For other attributes, a dialog will open showing the current value, which can be edited. This [attribute editing dialog](#) will vary depending on the type of the attribute.

The edit attribute button always appears on the right hand edge of the list item for the selected attribute.

75\$ Dialog - Element Attributes - list button

76# Dialog__Element_Attributes__list_button

#77 This region of the attribute list item shows the descriptive name of the attribute. The descriptive name show will vary depending on the settings on the General Tab of the Options dialog.

Each list item shows the HTML Name, the descriptive name and the value, if any, of an element attribute.

#78 This portion of the attribute list item shows the HTML name of the attribute. You can hide the HTML names by unchecking "Show HTML Names" underneath the list box.

Each list item shows the HTML Name, the descriptive name and the value, if any, of an element attribute.

78# Dialog__Element_Attributes__list_html_name

#79 This area of the attribute list item shows the value of each attribute, if any.

Each list item shows the HTML Name, the descriptive name and the value, if any, of an element attribute.

79# Dialog__Element_Attributes__list_value

#⁸⁰This is a pop-up menu which lets you change the value of an alignment type attribute. The current setting is indicated by a check mark. Choosing "Remove" will remove the attribute from the tag, completely.

80# Dialog__Element_Attributes__menu_alignment

\$⁸¹#⁸² Dialog - Element Attributes - menu remove

81\$ Dialog - Element Attributes - menu remove
82# Dialog__Element_Attributes__menu_remove

#⁸³ Uncheck this to hide the HTML Names displayed in the leftmost column of the list box.

83# Dialog__Element_Attributes__show_HTML_names

#84 Directory chooser - click to reveal a tree listing of drives and directories.

84# Dialog__File__Open__Safe__Save_As__directory_chooser

#⁸⁵Create new directory.

85# Dialog__File__Open__Safe__Save_As__directory_new

\$⁸⁶#⁸⁷ Dialog - File / Open / Safe / Save As - directory selection

86\$ Dialog - File / Open / Safe / Save As - directory selection
87# Dialog__File__Open__Safe__Save_As__directory_selection

#⁸⁸ Move up to the parent directory.

88# Dialog__File__Open__Safe__Save_As__directory_up

#⁸⁹ Listing of files in the chosen directory which match the "Files of type" selection below.

89# Dialog__File__Open__Safe__Save_As__file_list

#⁹⁰The name of the currently selected file.

90# Dialog__File__Open__Safe__Save_As__file_name

#91 Selects the type of files listed from the current directory.

91# Dialog__File__Open__Safe__Save_As__file_types

#92 Click to open (or save to) the named file.

92# Dialog__File__Open__Safe__Save_As__open

#93 Toggle the list of files between a concise list and full details of each file, including size, date and so on.

93# Dialog__File__Open__Safe__Save_As__toggle_listing

\$94#95K96+97 File Open / Save As Dialog

This dialog is used to specify the name and location of a file. A similar dialog is displayed for the Open, and Save As commands on the File menu

```
{bmc \SRC\Wysh\ForeHelp\DLG FILE OPEN.SHG}  
{ Click on the picture where you see this cursor.  
b  
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\  
S  
R  
C  
\  
W  
y  
s  
h  
\  
F  
o  
r  
e  
H  
e  
l  
p  
\  
F  
I  
N  
G  
E  
R  
2  
.  
B  
M  
P  
}
```

94\$ Dialog - File Open / Save As
95# Dialog__File_Open__Save_As
96K File Save Dialog
97+ dialogs:0009

\$98#99K100K101+102 License Details Dialog

This dialog shows the status of the Agile license.

This includes the product, licensee, license reference number and if appropriate, the expiry date of an evaluation license.

98\$ Dialog - License Details
99# HIDD_LICENSE_DETAILS
100K Expiry Date;Expiry Date,license key;License;License,expiry date;License,reference number;License,status;License Details Dialog
101K License Key;License Key,license details dialog;License Status
102+ dialogs:0007

\$103#104K105K106+107 License Installation Dialog

Installs a license key to enable Agile functions covered by the license, for the period of validity of the license. If you have registered Agile, you will receive a key that will enable Agile functions indefinitely.

See [obtaining a license](#) and [installing a license key](#).

```
{bmc \SRC\Wysh\ForeHelp\LICENSE INSTALL DLG.SHG}
{ Click on the picture where you see this cursor.
b
m
c
t
\
S
R
C
\
W
y
s
h
\
F
o
r
e
H
e
l
p
\
F
I
N
G
E
R
2
.
B
M
P
}
```

103\$ Dialog - License Installation

104# HIDD_LICENSE_INSTALL

105K File;File,license key;File,license.cde;Installing A License;Installing A License,license installation dialog;License

106K License,license installation dialog;License Installation Dialog;License Key;License Key,license installation dialog

107+ dialogs:0008

\$¹⁰⁸#¹⁰⁹ Close the dialog without installing a license.

108\$ Dialog - License Installation - close

109# Dialog__License_Installation__close

\$¹¹⁰#¹¹¹ Attempt to install a key from the specified file or manually input text.

110\$ Dialog - License Installation - install
111# Dialog__License_Installation__install

\$¹¹²#¹¹³ Indicate the file containing a license key, or type the key in manually.

If your key is in a file, usually called 'license.cde' you can use the **Browse** button to specify the file.

If you enter a manual key, note that keys are not case sensitive.

112\$ Dialog - License Installation - key source

113# Dialog__License_Installation__key_source

\$¹¹⁴#¹¹⁵The product identity which must be matched by the key for the key to be valid.

114\$ Dialog - License Installation - product details
115# Dialog__License_Installation__product_details

\$¹¹⁶#¹¹⁷ Current status of your product license.

116\$ Dialog - License Installation - status

117# Dialog__License_Installation__status

\$118#119K120K121K122+123 Appearance Tab - Options Dialog

The Appearance Tab lets you customise the document font and syntax colouring.

To open the Options dialog, use the Options command on the File menu.

```
{bmc \SRC\Wysh\ForeHelp\DLG OPTIONS APPEARANCE.SHG}
```

```
{ Click on the picture where you see this cursor.
```

```
b  
m  
c  
t  
\  
S  
R  
C  
\  
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```

118\$ Dialog - Options - Appearance

119# HIDD_PROPPAGE_APPEARANCE

120K Appearance;Appearance,configuring;Colour;Colour,tag
appearance;Colour,text appearance;Font;Font,editor text font

121K Font,syntax

colouring;Options;Options,appearance;Options,font;Options,syntax
colouring;Syntax Colouring

122K Syntax Colouring,options;Tag;Tag,appearance;Text;Text,editor font

123+ dialogs:0003

#124 Check to enable syntax colouring.

124# Dialog__Options__Appearance__enable_colouring

#125 Choose the face and size of the document font.

125# Dialog__Options__Appearance__font

#126 Choose a from this list to change the colour of the selected item.

126# Dialog__Options__Appearance__item_colour

#127 This list shows the current colour setting for each item.

The items are chosen to let you pick out:

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	document text
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	the anchor tag
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	groups of similar tags
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	disabled tags
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	errors (unrecognised tags)

#128 This window is updated as you change settings on the dialog.

It contains a sample HTML document which contains a range of different HTML elements, including errors, so that you can see immediately the effect of changes to document font and item colouring.

\$129#130K131K132K133+134 General Tab - Options Dialog

The General tab is used to configure several features:

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} (currently Internet Explorer v1, v2 or Netscape v1, v2)	the HTML browser used for previewing
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} allowing you to hide or disable advanced or little used <u>HTML attributes</u>	the content of the <u>Context menu</u> ,
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} and <u>attributes</u> in menus and dialogs	customised naming of <u>HTML elements</u>
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} inserted using Agile commands	upper or lower case HTML tags, when

To open the Options dialog, use the Options command on the File menu.

```
{bmc \SRC\Wysh\ForeHelp\DLG OPTIONS GENERAL.SHG}
{ Click on the picture where you see this cursor.
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F
```

129\$ Dialog - Options - General

130# HIDD_PROPPAGE_HTML

131K Dialog Terminology;Dialog Terminology,configuration options;Menu;Menu,configuration options;Menu Terminology

132K Menu Terminology,configuration

options;Options;Options,general;Options,HTML terminology;Options,menu configuration

133K Options,previewing;Options,tag case;Previewing;Previewing,browser selection;Terminology;Terminology,configuration options

134+ dialogs:0002

I
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}

#¹³⁵Show, hide or disable advanced or little used attributes on the Context menu:

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} Advanced..."	to hide the attributes, uncheck "Include
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	to show them greyed, check both boxes
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} check only "Include Advanced..."	to enable all attributes on the menu,

135# Dialog__Options__General__advanced_filter

#¹³⁶ Check to make Agile commands insert tag and attribute names in lower case.

136# Dialog__Options__General__tag_case

#137 The terminology used for HTML tag and attribute names on Agile menus and dialogs:

Setting	Meaning	Example for <A> and its HREF tag
Descriptive	Simple descriptive name	Hypertext Link / Destination URI
HTML Terminology	Official (HTML specification) terminology	Anchor / Hyperlink URI
HTML Tags	Raw tag and attribute names (for the brave).	A / HREF

#138 Choose a browser from the list for use with Agile's HTML Previewing feature.

The first time you select a browser, you may also need to indicate the application path. This is easily done using the Browse button.

HTML Previewing is made easy in Agile by:

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} first needed	automatically starting the browser when
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} {bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} the document being edited	reusing the browser once running scrolling the browser to the portion of
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} <u>keyboard shortcut [Ctrl-R]</u> for instant updates during editing	providing a <u>Toolbar</u> button and a

\$139#140K141K142K143+144 HTML Support Tab - Options Dialog

The HTML Support Tab lets you target your pages to a particular HTML standard, browser, or group of standards/browsers.

You can choose to enable support for all tags belonging to one or more groups (see the left hand "Enable All Tags For" list in the dialog below). Alternatively, you can enable support for tags which are common to a set of groups (see the right hand "Plus Tags Common To" list).

Of course you can use a combination of "all tags" and "common tags" settings. The decision is yours. After all, they are your Web pages!

To open the Options dialog, use the Options command on the File menu.

```
{bmc \SRC\Wysh\ForeHelp\DLG OPTIONS HTML SUPPORT.SHG}
{ Click on the picture where you see this cursor.
```

```
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```

139\$ Dialog - Options - HTML Support

140# HIDD_PROPPAGE_HTML_VERSIONS

141K Browser (Web);Browser (Web),choosing HTML support;HTML Standards;HTML Standards,choosing HTML support;HTML Support

142K HTML Support,choosing HTML by browser;HTML Support,choosing HTML by standard;Options;Options,HTML support;Standards (HTML)

143K Standards (HTML),choosing HTML support

144+ dialogs:0001

2
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}

#¹⁴⁵Add an item to the above list.

145# Dialog__Options__HTML_Support__all_tags_add

#¹⁴⁶This list shows the enabled HTML element support. The elements are grouped by HTML standard and Web browser.

Agile will support all tags in all groups listed here.

146# Dialog__Options__HTML_Support__all_tags_list

#147 Remove an item from the above list.

147# Dialog__Options__HTML_Support__all_tags_remove

#¹⁴⁸ Add an item to the above list.

148# Dialog__Options__HTML_Support__common_tags_add

#¹⁴⁹This list shows the enabled HTML element support. The elements are grouped by HTML standard and Web browser.

Agile will support all tags which are **common** to all the groups listed here.

#¹⁵⁰ Remove an item from the above list.

150# Dialog__Options__HTML_Support__common_tags_remove

#¹⁵¹ Shows the Appearance Tab on the Options dialog.

151# Dialog__Options__HTML_Support__tab_appearance

#¹⁵² Shows the General Tab on the Options dialog.

152# Dialog__Options__HTML_Support__tab_general

#¹⁵³ Shows the HTML Support Tab on the Options dialog.

153# Dialog__Options__HTML_Support__tab_html_support

\$154#155K156K157+158 Report Problem Dialog

This dialog is provided to help you report a problem.

Fill it out as fully as you can, and this will help us to help you.

After filling it out, press *Save Report* to generate a text file which you can send to us for assistance.

```
{bmc \SRC\Wysh\ForeHelp\DLG REPORT PROBLEM.SHG}
```

```
{ Click on the picture where you see this cursor.
```

```
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}
```

154\$ Dialog - Report Problem

155# HIDD_PROBLEM_REPORT

156K Bug;Bug,report problem dialog;Problem;Problem,report problem dialog;Problem Report;Problem Report,dialog;Report Problem Dialog

157K Reporting A Problem;Reporting A Problem,dialog

158+ dialogs:0006

\$¹⁵⁹#¹⁶⁰The postal address where we can contact you.

159\$ Dialog - Report Problem - address
160# Dialog__Report_Problem__address

\$¹⁶¹#¹⁶²A description of the problem you have and how to replicate it.

Please click on **Hints** for a checklist of things which you could include in the description.

161\$ Dialog - Report Problem - description

162# Dialog__Report_Problem__description

\$¹⁶³#¹⁶⁴Your first name.

163\$ Dialog - Report Problem - first name
164# Dialog__Report_Problem__first_name

\$¹⁶⁵#¹⁶⁶ Displays a checklist of things to include in the problem description.

165\$ Dialog - Report Problem - hints

166# Dialog__Report_Problem__hints

\$¹⁶⁷#¹⁶⁸Your last name (family name).

167\$ Dialog - Report Problem - last name
168# Dialog__Report_Problem__last_name

\$¹⁶⁹#¹⁷⁰ Detail level for the automatically generated sections of the report:

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	Concise: a short summary of the most limited information about your system. May be inadequate.
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	Standard: summary information plus the contents of some system configuration files. Usually adequate.
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	Detailed: extended information which may result in quite a large report file. Rarely required.

Please inspect the generated report before sending it.

\$¹⁷¹#¹⁷² Generate a problem report text file containing information from the dialog and additional information detected automatically.

171\$ Dialog - Report Problem - save
172# Dialog__Report_Problem__save

\$¹⁷³#¹⁷⁴Your telephone, fax and email details as appropriate.

173\$ Dialog - Report Problem - tel fax email
174# Dialog__Report_Problem__tel_fax_email

\$¹⁷⁵#¹⁷⁶Your title: Mr, Mrs, Ms, Dr etc.

175\$ Dialog - Report Problem - title
176# Dialog__Report_Problem__title

\$¹⁷⁷#¹⁷⁸ Hold down the mouse button on some selected text and move the mouse until the cursor changes shape.

177\$ Drag Text

178# Glossary_Drag_Text

\$¹⁷⁹#¹⁸⁰ Example Jump

Like this!

Now click on the button labelled **Back** above.

179\$ Example Jump
180# Example_Jump

#181 shows information in a little popup window

181# Example_Popup

¹⁸²\$¹⁸³# HTML stands for Hypertext Markup Language and is the stuff from which World Wide Web pages are made of.

If you want to create Web pages, you'll need to produce files containing HTML using an editor like Agile, or using other tools that convert your desired layout into HTML automatically. Manipulating the HTML directly is more involved, but gives you greater control over the layout and speed of loading of pages.

182\$ HTML

183# Glossary__HTML

¹⁸⁴\$¹⁸⁵# An HTML Attribute is used within an HTML Tag to provide additional information on how the tag is to be interpreted.

For example, the start tag for the following anchor element contains an "HREF" attribute, which indicates the destination for a Hypertext Link.

```
<A HREF="http://webzone1.co.uk/www/compware/">This is a link</A>
```

Different HTML Elements support different attributes within their tags.

184\$ HTML Attribute

185# Glossary_HTML_Attribute

¹⁸⁶#¹⁸⁷ An HTML element (often referred to as an HTML Tag) is a programmatic unit of HTML which instructs an HTML viewer or browser on the content or layout of an HTML document.

Some elements describe structure, others provide links to other documents or parts of a document, and other elements control the layout or appearance of the text.

186\$ HTML Element

187# Glossay__HTML_element

¹⁸⁸\$¹⁸⁹# An HTML Tag is a syntactic component of HTML which starts with '<' and ends in '>'.

For example <P> is the tag used to indicate the start of an HTML paragraph element.

HTML Elements have start tags and frequently also have end tags, although the latter may not be valid or may be optional for some element types.

#190 Show help about this dialog.

190# Help_button

\$¹⁹¹#¹⁹²K¹⁹³K¹⁹⁴ Highlights

See the items listed below and click on the picture for some of Agile's highlights.

<u>HTML Awareness</u>	Lets you target multiple browsers and use the latest HTML features without spending hours buried in HTML standards.
<u>Syntax Colouring</u>	Makes any HTML readable and highlights errors as you type.
<u>Inserting Tags</u>	Accelerated using structured menus, shortcuts and insertion around the selection.
<u>Editing Tag Attributes</u>	Made easy using a context sensitive menu, status bar hints and helper dialogs.
<u>Inserting URLs</u>	Insert URLs from web pages, explorer directory listings or emails.
<u>Superior Previewing</u>	Instant updates show the region you are working on using Internet Explorer and Netscape Navigator.
<u>User Interface</u>	Fully configurable by you, and automatically based on chosen HTML features.
<u>A Desire To Improve...</u>	We want you to help us keep improving Agile.

#¹⁹⁵K¹⁹⁶K¹⁹⁷ **Example Screen Shot**

```
{bmc \SRC\Wysh\ForeHelp\HIGHLIGHTS ANATOMY.SHG}
```

```
{ Click on the picture where you see this cursor.
```

```
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C  
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```

191\$ Highlights

192# Highlights

193K Desire To Improve;Editing Tag Attributes;Highlights;HTML Awareness;Inserting Tags;Inserting URLs;Introduction;Previewing

194K Quick Tour of Highlights;Syntax Colouring;URL;User Interface

195# Highlights_Example_Screen_Shot

196K Screen Shot

197K Highlights,screen shot

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#198K199K200 HTML Awareness

Built in understanding of HTML lets you target single or multiple browsers and removes the need for you to know the standards in order to make use of state-of-the art features.

Agile has, built into it, full details of the tags and their attributes for the main official HTML standards and popular Web browsers. Configurable HTML support means that you can target a single browser (or standard), or decide to use features common to a number of browsers (or standards).

Your chosen set of HTML features is used by Agile to customise its syntax colouring, menu structure, dialogs and status bar hints, removing the need for you to remember which tag or attribute is supported by which browser. Unsupported tags will be highlighted in red as you type, and the menus will only show commands to insert the tags you want to use.

When editing tag attributes, the context menu and element attributes dialog show only attributes (and attribute values) appropriate to your chosen HTML configuration.

#201K202K203 Unmatched Syntax Colouring

198# Highlights_HTML_Awareness
199K HTML_Awareness,highlights
200K Highlights,HTML_awareness
201# Highlights_Syntax_Colouring
202K Highlights,syntax colouring
203K Syntax_Colouring,highlights

Agile shows different tags, groups of tags, and other features in different colours. Colouring is done as you type, ensuring that your HTML is always easy to read, and highlighting mistyped tag names immediately

{bmc \SRC\Wysh\ForeHelp\
SYNTAX COLOURING.SHG}

You can change the colours used and choose a different font using the Appearance Options.

{bmc \SRC\Wysh\ForeHelp\
FINGER2.BMP} Click on the picture where you see this cursor.

#204K205K206 *Inserting Tags*

You'll find the most frequently used tags on the Quick menu, with accelerator keys for instant access. For example, to insert a URL you can type Ctrl+L.

When a pair of tags is inserted such as `<A>` and `` when you insert an Anchor, note that the tags are inserted around any selected text. This makes it easy to create Hypertext Links or mark text in different styles. For example, you can mark text to be rendered as bold italics by selecting it and then typing Ctrl+B, Ctrl+I.

If there isn't any text selected, notice that after inserting a pair of tags, the cursor is placed between them. This is useful because you can set text styles as you type with the minimum of cursor movement. For example, in the middle of typing a sentence you can type Ctrl+I to change to italics, and then continue typing without pausing.

This attention to detail makes Agile much easier to use.

Other tags are located on the Structure, Formatting and Advanced menus which are organised logically to make things easy to find. See menus for more information.

204# Highlights_Inserting_Tags
205K Inserting Tags,highlights
206K Highlights,inserting tags

#207K208K209 **Editing Tag Attributes**

Editing tag attributes is made easy without you needing to remember all the details. Agile's menus and dialogs change to feature only the elements and attributes supported by your chosen browser(s) and standard(s). Agile knows which elements are supported and which values are appropriate.

Inserting, modifying or removing tag attributes is made simple using a context menu and element attributes dialog. Many operations can be performed by right clicking on a tag and then choosing an item from a menu, without the need for additional dialogs or typing.

Agile's understanding of HTML makes light work of editing tag attributes and inserting URLs.

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} some attributes don't have a value, so to insert or remove one, right click on the tag and choose the attribute from the context menu

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} some attributes have a fixed set of values, so these will appear on sub-menus of the context menu, with the current setting checked. Changing or removing the setting is again just a matter of choosing the appropriate menu item.

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} some attributes have complex values, so Agile helps you by providing hints on the status bar and provides helper dialogs.

To help when editing tags which utilise a lot of attribute settings, the element attributes dialog lists all available attributes for the tag with their current value, if any.

#210K211K212K213 **Inserting URLs**

Preparing Web pages means inserting a lot of URLs, so a special command has been provided to make this as easy as possible, and to accept URLs from a number of sources and in different formats.

The Paste URL command works for any tag which accepts a URL and inserts (or modifies) the appropriate attribute and translates the URL into the correct format.

URLs can be obtained:

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} for paths to files, by selecting the file in Windows Explorer

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} from Web pages, by copying the link in Internet Explorer or Netscape Navigator

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} from emails or other documents by copying text to the clipboard

Agile examines the inserted value and ensures that it is in the most appropriate format by:

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} making paths relative to the edited document when appropriate

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} automatic translation of Windows file paths into URL format

207# Highlights_Editing_Tag_Attributes
208K Highlights,editing tag attributes
209K Editing Tag Attributes,highlights
210# Highlights_Inserting_URLs
211K Highlights,inserting URLs
212K Inserting URLs,highlights
213K URL,inserting (highlights)

See the [Paste URL command](#) for details.

#214K215K216 Superior Previewing

One of the problems of creating Web pages, even when using a supposedly [WYSIWYG](#) editor, is knowing that your page will look as you intended when viewed on a range of Web browsers. The only sure way of checking your page is to view it in each browser which you intend to support.

Agile makes previewing easy to do using various versions of both Internet Explorer and Netscape Navigator. You can preview any document using the Refresh Preview command [[Ctrl-R](#)] on the [Quick menu](#).

You can also use the  button on the [Toolbar](#).

When you use want to preview a Web page Agile will start your browser automatically and instruct it to load the document which you are editing. Other editors are capable of this, but don't support all the following:

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	preview of the area being edited so that you don't have to scroll the browser widow to find what you are working on
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	fast update by reusing the browser window once running
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	proper display of images
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	multiple browser configurations, including Internet Explorer v1 and v2 and Netscape Navigator v1 and v2
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	easy switching between different browsers
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	temporary files are tracked and guaranteed to be removed - even if your computer is accidentally switched off

Remember that the only way of really achieving What You See Is What You Get, is by previewing in the browsers you want to support.

K217K218#219 User Interface

As explained in the [Overview](#), a lot of effort has been invested in Agile's user interface to make sure that everything is easy to do, and to make it automatically reconfigure to support your chosen HTML standards and browser tags. In addition, Agile exploits all the best Windows user interface features, including:

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	standard Windows editor conventions for menus, accelerator keys, recently used file list and so on
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	open files by dragging them from

214# Highlights_Superior_Previewing
215K Highlights,previewing
216K Previewing,highlights
217K Highlights,user interface
218K User Interface,highlights
219# Highlights_User_Interface

Windows Explorer and dropping them onto Agile	
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	multi-level undo/redo
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	find, find again, find and replace
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	context sensitive help for every dialog at the press of the F1 key
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	floating/dockable toolbar (resizeable and dockable to top, bottom, left or right)

We've also made features configurable to work the way you want to, rather than the way we might think is best. Below are some of the things which you might not expect to be configurable, but may soon wonder how you did without:

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	the colours used to display different kinds of tag, mistyped tag names, disabled tags and document text
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	which browser tags are supported on menus, dialogs and so on
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	the terminology used for tag and attribute names on menus and dialogs
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	the font used for editing
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	whether tags are inserted in upper or lower case
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	which browser to preview with

#220K221K222 A Desire To Improve...

We want to know what you think about Agile, and also want to fix any problems you may find, as quickly as possible.

To help you let us know what you think or report a problem, there is one extra novel feature to make this as easy as possible. Please use the [report problem dialog](#) to send us feedback or bug reports. It will help you by retaining the details you type in for future use, and by automatically collecting information about your system which may help us in isolating a problem.

The [report problem dialog](#) can be used to generate a report in the form of a text file which you can review and then send to us by post, email or fax.

220# Highlights_A_Desire_To_Improve
 221K Highlights,a desire to improve...
 222K Desire To Improve,highlights

²²³#²²⁴ A Hypertext Link is a region of a World Wide Web document which if displayed in a Web Browser, can be used to jump to another document or part of a document. For example, in many browsers, such links are displayed in highlighted underlined text, and can be clicked on using a mouse to take the browser to another location, anywhere on the Web.

223\$ Hypertext Link

224# Glossary_Hypertext_Link

\$²²⁵#²²⁶Internet Explorer is a popular Web Browser from Microsoft Inc.

225\$ Internet Explorer
226# Glossary_Internet_Explorer

²²⁷\$²²⁸# A license key is a sequence of alphabetic characters and digits, normally supplied in a file called **license.cde** but which could be supplied via email or in printed form.

Agile license keys can be read from a file or typed in manually.

\$²²⁹#²³⁰ Netscape Navigator is a popular Web Browser from Netscape Inc.

229\$ Netscape Navigator
230# Glossary_Netscape_Navigator

#231 Close the dialog and accept the changed settings.

231# OK_button

\$²³²#²³³K²³⁴+²³⁵ Overview

#²³⁶ **What Is Agile?**

Agile is a text based Web page editor with a big difference (see [What Makes Agile So Special?](#)) which runs on Windows 95 and Windows NT. To see what Agile looks like see the [example screen shot](#).

With Agile's [unmatched syntax colouring](#), you get the ease of use associated with WYSIWYG but keep the advantages that come with creating Web pages from the bottom up. You remain in control of the [HTML](#) features used, but don't need to keep all the standards and browser extensions in your head. You won't even have to keep referring to HTML element documentation, because Agile's [HTML Awareness](#) does the hard work for you.

Agile makes it easy to read and author HTML which will be compliant with your chosen combinations of official and unofficial standards. You choose which features are supported so that you can target your pages at one or more standards or browsers. By building in support for [HTML elements](#), **and** [HTML attributes](#), Agile frees you from what would be a massive learning task.

Automatic user interface configuration (including menus, syntax colouring and tag editing) ensures that the user interface is always tailored to just the set of HTML features which you require, and not cluttered with support for features that are redundant or too new and poorly supported to make use of.

Please remember that Agile is protected by copyright and must be [registered](#) before you will be able to use it properly, unless you obtain an evaluation license, as described in the file README.TXT (see [additional information files](#)).

Please try it. If you do we think you'll buy it.

#²³⁷K²³⁸ **What Makes Agile So Special?**

The thing that makes Agile special is the philosophy behind it, which is simply:

to put more effort into making the software work well, and less effort into being able to list a huge number of features

This has involved putting a lot of effort into the user interface, and building in **detailed** knowledge of numerous HTML standards to relieve the user of as much work as possible, and reducing the level of knowledge of HTML that is needed to produce state-of-the-art Web pages from the bottom up.

Carefully designed user interface features such as the [context menu](#), [syntax colouring](#) and [attribute editing](#), work in a way that is both obvious and efficient, and make maximum use of the built in knowledge of HTML.

232\$ Overview

233# Overview

234K Agile;Agile,what is Agile?;Overview

235+ overview:0001

236# Overview_What_is_Arachnid

237# Overview_What_Makes_Arachnid_So_Special

238K Agile,what makes Agile so special?

Another goal was to make Agile configurable for the different ways in which people work. From mixing and matching of HTML standards and browser extensions, to choosing the colour for Anchor or Table tags, things are not just configurable, but easy to configure. In some cases, you'll even find that configuration is done for you, such as automatic user interface configuration (of menus, syntax colouring and tag editing) to match your chosen HTML features.

Although extra effort has been put into making things work well, the feature list for Agile is still extensive. Even so, you can be sure that every feature listed is a real feature, which is truly useful and not something hacked together quickly for the sole purpose of ticking off one more item in the *feature frenzy wars*. Agile also has several unique features of its own which make editing HTML a far easier task than it is with other editors.

Why do so many people still prefer plain old Notepad when editing their Web pages? It is because the bells and whistles and user interfaces of most HTML editors simply don't help you get the job done. If only the Notepadders could be persuaded to give Agile a try, they would find that at last *there is an editor which does help you get the job done*.

I hope you'll agree that the above philosophy sets Agile apart from the herd of other HTML editors. Why not take a quick look at the [Highlights](#) to see where some of the main differences lie, and then give it a try for yourself.

I hope that you like what you find. I feel sure that the effort of evaluating Agile will be worthwhile and that it will be an essential part of every HTML-head's toolbox. I wrote Agile because I wanted help with editing HTML. So long as I'm writing HTML, you can be sure that Agile will continue to be at the forefront of HTML editing tools, and will keep up to date with new standards (official and unofficial) as they emerge, because I need it too.

Although I'm not short of ideas for improving Agile, I place particular value on comments and suggestions from other, because my own ideas are inevitably coloured by my own way of working and past experience. You can be sure that every comment I receive will be considered seriously, so please take the trouble to provide feedback.

Thanks, and may all your HTML be rendered as you intended,

Mark Hughes
Compware

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\$²³⁹#²⁴⁰K²⁴¹+²⁴² Summary of Features for v1.00 beta 2 (Overview)

Features are described under the following headings:

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	<u>true Windows 95 application</u>
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	<u>full featured editor</u>
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	<u>syntax colouring</u>
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	<u>HTML tag and attribute support</u>
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	<u>target your pages at chosen browsers</u>
<u>and standards</u>	
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	<u>HTML awareness exploits tag/attribute</u>
<u>support</u>	
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	<u>instant page preview using web browser</u>
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	<u>additional user interface features</u>
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	<u>works the way you want to work</u>

#²⁴³ **True Windows 95 Application:**

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	32-bit C++ with all the trimmings
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	complete Windows 95 look and feel
including: drag and drop file opening, common dialogs, floating toolbar, tooltips, status bar, message prompts, long filenames, recent file history and so on	
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	complete context sensitive help
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	written for and tested on Windows 95

#²⁴⁴ **Full Featured Editor:**

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	unlimited file size
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	multi-level undo/redo
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	select and drag editing
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	find, replace, replace all

#²⁴⁵ **Syntax Colouring:**

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	colouring is done as you type
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	uses different colours for different tag types (structure/list/table/style etc.)

239\$ Overview - Summary of Features
240# Overview__Summary_of_Features
241K feature summary;summary
242+ overview:0002
243# Features_True_Windows_95_Application
244# Features_Full_Featured_Editor
245# Features_Syntax_Colouring

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}

highlights tags with invalid names
highlights user excluded tags
emphasises document structure
distinguishes tags from document text
makes anchors easy to spot

#246 HTML Tag and Attribute Support:

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}
attributes:

HTML 2.0 and 3.2
Netscape 2.0
Internet Explorer 2.0 and 3.0
Includes all the latest tags and

- Tables and Forms
- Frames
- Objects, Scripts and Applets
- Plug-ins
- Sounds, Animations
- Fonts, coloured text and so on

#247 Target Your Pages at Chosen Browsers and Standards:

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} you choose to support tags by HTML standard, or browser, or both, or any combination of standards and browsers:

- example 1: support only tags common to Internet Explorer 3.0 and Netscape 2.0
- example 2: support all of HTML 3.2, plus any tags common to both Internet Explorer 2.0 and Netscape 2.0

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} in each case, Agile offers you only tags and attributes suitable for your chosen audience, and highlights any tags in your document which are not appropriate

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} Agile dynamically reconfigures its menus, dialogs, syntax colouring and status bar messages to support only the tags which you have chosen

#248 HTML Awareness Exploits Tag/Attribute Support:

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} Agile has built in knowledge of:

- each tag and the attributes it supports
- the type and values appropriate to each attribute

- 246# Features_HTML_Tag_and_Attribute_Support
- 247# Features_Target_Your_Pages_at_Chosen_Browsers_and_Standards
- 248# Features_HTML_Awareness_Exploits_Tag_Attribute_Support

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} this knowledge is exploited to make HTML editing as quick and easy as possible by:

tag attribute editing on right-mouse-button menu
attribute descriptions and hints about values on the status bar
complete tag attribute editing properties dialog

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} paste URL command for instant
insertion of URL's into any suitable tag
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} pasted URL can be from

copy or cut of selected text
using Web browser "Copy Link"
using the "Copy" command on a filename in Windows Explorer

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} pasted file URL's are automatically translated into relative paths

#249 Instant Page Preview Using Web Browser:

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} instant display by reusing open browser
and fast DDE communication
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} ensures browser displays the region
being worked on
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} supports all DDE aware browsers
(including Netscape and Internet Explorer, configurable for others)
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} stores multiple browser configurations
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} automatically starts browser if needed
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} reuses browser window if running

#250 Additional User Interface Features:

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} simple and logical menu structure; easy
to learn, fast access to any tag;
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} quick menu for commonly used tags
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} accelerators for the most frequent menu
commands and tag insertions
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} tags inserted around selection
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} intelligent placement of the cursor
minimises keystrokes during keyboard entry
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} window cascade, tile horizontal, tile
vertical for easy editing of multiple documents

#251 Works The Way You Want to Work:

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} upper or lower case insertion of HTML

249# Features_Instant_Page_Preview_Using_Web_Browser

250# Features_Additional_User_Interface_Features

251# Features_Works_The_Way_You_Want_to_Work

tags and attributes

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}
"friendly", "official" or "raw names" on menus and dialogs
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}
attributes from context menu
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}
off
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}
top, bottom or side

configurable HTML terminology:

include or exclude advanced/obscure

configurable editor font and text colour

configurable HTML tag colours

show/hide toolbar and status bar on or

toolbar can float, resize, and dock at

\$252#253 Reference

The following sections contain detailed explanations of key features, commands and parts of Agile's user interface.

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	<u>context menu</u>
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	<u>paste URL command</u>
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	<u>editing tag attributes</u>
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	<u>keyboard commands</u>
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	<u>menus</u>
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	<u>mouse actions</u>
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	<u>dialogs</u>
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	<u>toolbar</u>
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	<u>status bar</u>

\$254#255K256K257K258+259 Context Menu (Reference)

A context sensitive menu will pop up if you use the mouse to right-click on your document. Shift-F10 will also show the menu. The content of the menu will depend on where you right-click, or where the edit cursor was situated if using Shift-F10.

By right clicking on an HTML tag, you will get immediate access to a menu showing the attributes appropriate to the tag and help messages on the status bar indicating what they do. The menu can then be used to insert, remove or modify attributes very efficiently.

In some cases attribute values can be altered directly on the menu, as for the "Scrollbars" menu item in the example below. In other cases, the attribute values will be modified using a helper dialog which will vary depending on the type of value appropriate to the attribute.

Agile's HTML awareness and ability to configure support for different HTML standards and different browsers, means that the context menu always shows you information about the features which you wish to make use of, and excludes features which you don't want.

If you click on ordinary text, the menu will show some standard text editing commands which can be used to transfer text between the document and the clipboard.

Example context menu for
<FRAME SCROLLING=NO>:
{bmc \SRC\Wysh\
ForeHelp\CONTEXT
FRAMETAG.BMP}

If you click on an HTML element, the element will be selected and a set of attribute editing commands will be added to the menu. These provide immediate access to individual attribute values with helper dialogs, checked menu items and so on, according to the type of each attribute.

At the bottom of the menu, the Properties command opens up the Tag Attribute dialog for display and editing of the attributes. This is more convenient for editing multiple attributes and provides

254\$ Reference - Context Menu

255# Reference_Context_Menu

256K Attribute;Attribute,context menu;Context Menu;Editing Tag Attributes;Editing Tag Attributes,context menu;Element

257K Element,context menu;HTML Awareness;HTML Awareness,context menu;Menu;Menu,context menu;Tag;Tag,context menu;User Interface

258K User Interface,context menu

259+ reference:0001

additional assistance.

Tip: If you are unsure about the meaning of one of the attribute menu items, or the values it accepts, highlight the item and look at the help message displayed on the status bar.

\$260#261K262+263 Dialogs (Reference)

Options - HTML Support

Options - General

Options - Appearance

Element Attributes

Attribute Editing

Report Problem

License Details

License Installation

File Open / Save As

About Agile

Choose HTML versions and browser extensions to be supported.

Select HTML previewer, customise HTML terminology and so on.

Select font and configure syntax colouring for different elements.

Edit a list of attributes on an HTML element.

Edit the value of a single attribute.

Generate a problem report with automatic gathering of information.

Display status of your license key.

Install a license key.

Load or save HTML files.

Display version and contact information.

260\$ Reference - Dialogs

261# Reference_Dialogs

262K Dialogs

263+ reference:0007

\$²⁶⁴#²⁶⁵K²⁶⁶K²⁶⁷+²⁶⁸ Editing Tag Attributes (Reference)

You can edit the attributes of an HTML tag manually of course, but there are so many attributes and so many values that it can be a major task remembering them all. Particularly when you may be dealing with several versions of an HTML element each with different attributes, depending on which HTML specification or browser you are targeting.

Agile uses its built in HTML Awareness to combat this problem by helping you identify which attributes are available, what they mean, and what values they accept. There are two recommended ways of editing tag attributes:

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	<u>using the context menu</u>
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	<u>using the element attributes dialog</u>

#²⁶⁹K²⁷⁰K²⁷¹ **Using The Context Menu**

The context menu lists the attributes available for a chosen tag and at the bottom, has a menu item for opening the element attributes dialog.

To edit (or insert or remove) a tag attribute using the context menu:

- 1) right-click on the tag using the mouse to open the context menu
- 2) choose the menu item for the tag you wish to edit. (Note that as you highlight different items on the context menu, the status bar will change to give you a description of each attribute, and where appropriate, hints about the values it accepts.)

The result of executing the menu item will be one of the following:

{bmcwd ONESTEP.BMP} If the chosen attribute has a fixed set of values, a pop-up menu will appear showing the available values (see editing attributes for more details). You can set the value or remove the attribute by choosing an item from the sub-menu.

{bmcwd ONESTEP.BMP} If the attribute does not need a value, but is simply present or absent, choosing the item will "toggle" its state, either inserting it or removing it. If such an attribute is currently present in the tag, the context menu will indicate this by placing a check mark next to its menu item.

{bmcwd ONESTEP.BMP} Otherwise, an edit attribute dialog will appear to allow you to insert, edit

264\$ Reference - Editing Tag Attributes
265# Reference_Editing_Tag_Attributes
266K Context Menu;Editing Tag Attributes;Editing Tag Attributes,editing tag attributes (reference);Element
267K Element,editing tag attributes;Tag;Tag,editing tag attributes
268+ reference:0003
269# Using_The_Context_Menu
270K Editing Tag Attributes,using the context menu
271K Context Menu,editing tag attributes

or remove the attribute. The dialog shown will vary slightly depending on the type of value appropriate to the attribute. In some cases, a "Browse" type button will be included to help you locate a file, but its name will reflect the type of file that is appropriate, and the browse dialog which it uses will also be customised to list appropriate kinds of file (such as HTML, images, sounds and so on).

See also [using the element attributes dialog](#).

#272K²⁷³ *Using The Element Attributes Dialog*

The Properties command on the context menu opens the [element attributes dialog](#) which lists all attributes appropriate to the current tag (and which are consistent with your chosen HTML support).

The [element attributes dialog](#) is useful for displaying and modifying the attributes of a complex tag, and for changing several attributes at once.

See also [using the context menu](#).

272# Using_The_Edit_Attributes_Dialog

273K Editing Tag Attributes,using the element attributes dialog

\$274#275K276K277K278+279 Keyboard Commands (Reference)

Keyboard Shortcuts to Menu Commands

Agile supports [keyboard shortcuts](#) for inserting HTML tags, as well as the standard Windows shortcuts for file operations, cut and paste and so on. Shortcuts are shown to the right of their corresponding item on the applications menus. The supported shortcuts are listed below under the following headings:

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	HTML insertion and preview
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	edit
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	search and replace
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	file operations

Note that pressing the function key F1 accesses help related to the current context, if available. For example, if you have a dialog open, pressing F1 shows help about the dialog.

#280K281 HTML Insertion and Preview Shortcuts

When inserting HTML using a menu command or the equivalent keyboard shortcut, the HTML tags will be inserted at the current cursor position. If the insertion includes a start-tag and an end-tag, they will be inserted around the selection, if any.

Ctrl-B	Bold tags	
Ctrl-E	Image tag	
Ctrl-G	Paragraph tag	<P>
Ctrl-I	Italic tags	<I></I>
Ctrl-J	List Item tag	
Ctrl-K	Line Break tag	
Ctrl-L	Anchor tag	<A>
Ctrl-R	Refresh (or start) Preview	
Ctrl-1 to Ctrl-6	Insert Heading (Level 1 to 6)	<H1></H1> . . . <H6></H6>

Tip: To set text styles quickly, first select the text and then execute the corresponding "insert tag" command from a menu or keyboard shortcut. The start and end tags will be inserted around the selection. This works when inserting any start and end tag pair, and so is also useful for anchors.

#282 Edit Shortcuts

274\$ Reference - Keyboard Commands
275# Reference__Keyboard_Commands
276K Editing Tag Attributes;Editing Tag Attributes,keyboard shortcuts;Inserting Tags;Inserting Tags,keyboard shortcuts
277K Inserting URLs;Inserting URLs,keyboard shortcuts;Menu;Menu,keyboard shortcuts;Previewing;User Interface
278K User Interface,keyboard shortcuts
279+ reference:0004
280# Shortcuts_HTML_Insertion_and_Preview
281K Previewing,keyboard shortcut
282# Shortcuts_Edit

Ctrl-A	Select all document text
Ctrl-C	Copy selection to clipboard
Ctrl-U	<u>Paste URL into tag</u>
Ctrl-V	Paste text from clipboard
Ctrl-X	Cut selection and place on clipboard
Ctrl-Y	Redo last undone edit
Ctrl-Z	Undo last edit

#²⁸³ Search and Replace Shortcuts

Ctrl-F	Find text in document
F3	Find again
Ctrl-H	Find and replace

#²⁸⁴ File Operation Shortcuts

Ctrl-N	Create a new document
Ctrl-O	Open document file
Ctrl-S	Save current document

283# Shortcut_Search_and_Replace
284# Shortcuts_File_Operation

\$²⁸⁵#²⁸⁶K²⁸⁷+²⁸⁸Menus (Reference)

The main menu contains the following sub-menus, each of which is described in more detail later.

<u>File</u>	File open, save and so on, opening of recently used files. Access to configuration options.
<u>Edit</u>	Multi-level undo/redo, cut, copy, paste (of text and URLs), and search and replace.
<u>Quick</u>	Access to the most used HTML tags and HTML previewer.
<u>Structure</u>	Structural elements such as frames, headings, text layout, lists and text block elements.
<u>Formatting</u>	Text formatting HTML elements for explicit text styles and also for formatting by content.
<u>Advanced</u>	Advanced features including tables, forms, maps, sounds, objects, applets and so on.
<u>Window</u>	Standard window menu including arrangement commands and list of open documents.
<u>Help</u>	Access to help, problem reporting and Agile license details and installation.

The Quick, Structure, Formatting and Advanced menus are automatically configured by Agile to support only the features you specify using [HTML Support Options](#), avoiding clutter from unwanted features. As a result, it impractical to document the items on these menus individually, but this is offset by the fact that every menu item is explained on the [status bar](#) as you highlight it on the menu.

#²⁸⁹File Menu

New	Create new empty document
Open	Open HTML document
Close	Close the active document
Save	Save the active document
Save As	Save the active document under a new name
Options	Options dialog for configuring syntax colouring , HTML support and miscellaneous features
Recent Files	List of names for opening recently edited files
Exit	Exit Agile and offer to save any unsaved changes

#²⁹⁰K²⁹¹Edit Menu

Undo	Undo last edit (multi-level)
Redo	Redo last undone edit (multi-level)

285\$ Reference - Menus
286# Reference__Menus
287K Inserting Tags;Inserting URLs;Menu;Menu,menus (reference)
288+ reference:0005
289# File_Menu
290# Edit_Menu
291K Inserting URLs,edit menu

Cut	Remove the selection and place on the clipboard
Copy	Copy the selection and place on the clipboard
Paste	Replace the selection with text from the clipboard
Paste URL	<u>Insert a URL</u> from the clipboard into a tag
Select All	Selects all the text in the document
Find	Find text within the document
Find Next	Find the next (or previous) occurrence of some text
Replace	Find and replace document text

#292K293K294 **Quick Menu**

The Quick menu inserts frequently used tags:

Refresh Preview	Refresh the <u>document preview</u> (starting a browser if needed)
Hypertext Link	Insert tags around the selection to create an anchor: <A>
Image	Insert an embed image tag:
Image Link	Insert anchor tags around an image tag: <A>
List Item	Insert a list item tag:
Bold	Insert bold text style tags:
Italic	Insert italic text style tags: <I></I>
Underline	Insert underlined text style tags: <U></U>
Paragraph	Insert a start paragraph tag: <P>
Line Break	Insert a line break tag:
Horizontal Rule	Insert a horizontal rule tag: <HR>
HTML 3.2 Document	Insert a simple template for an HTML 3.2 (or other) document

The above menu is constructed automatically based on your chosen HTML support configuration. Most tags that can feature on the quick menu are supported by most useful configurations, so it makes sense to describe them in full:

Note that HTML menu item names are configurable using the general options dialog. The above names are as shown with "Descriptive" HTML terminology.

#295 **Structure Menu**

The Structure menu contains items and submenus for inserting structural HTML tags including:

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	head elements such as title, base URL
and meta information	
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	headings (level 1 to 6)
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	text layout such as paragraphs and line

292# Menu_Quick
 293K Quick Menu
 294K Inserting Tags,menu commands
 295# Structure_Menu

breaks	
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} and example	text blocks such as preformatted, listing
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} lists	lists, ordered, unordered and definition
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	frames

The above Structure menu is constructed automatically to insert tags from your chosen HTML support configuration. This means that it is not practical to document the individual items, and so a summary of the HTML tag types has been provided instead.

Note that HTML menu item names are configurable using the general options dialog. The above names are as shown with "Descriptive" HTML terminology.

#²⁹⁶ Formatting Menu

The formatting menu contains items and submenus for inserting text formatting tags including:

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} and strikethrough	typographical styles such as bold, italic
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} and so on) and general such as the font tag	fonts both preset (small, large, subscript
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} example, emphasis and so on	content such as citation, source code,

The above Formatting menu is constructed automatically to insert tags from your chosen HTML support configuration. This means that it is not practical to document the individual items, and so a summary of the HTML tag types has been provided instead.

Note that HTML menu item names are configurable using the general options dialog. The above names are as shown with "Descriptive" HTML terminology.

#²⁹⁷ Advanced Menu

The items in the advanced menu depend more than any other on your HTML support configuration, since it covers many of the most recently introduced and least widely supported features of HTML.

These advanced HTML elements include:

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	tables
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP} including scripts, sounds, marquees and so on	objects and embedded components
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	forms
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	image maps

The above Advanced menu is constructed automatically to insert tags from your chosen HTML support configuration. This means that it is not practical to document the individual items, and so a summary of the HTML tag types has been provided instead.

296# Formatting_Menu

297# Advanced_Menu

Note that HTML menu item names are configurable using the general options dialog. The above names are as shown with "Descriptive" HTML terminology.

#298 Window Menu

Cascade	Arrange open document windows in overlapping cascade
Tile Horizontally	Arrange open document windows tiled above one another
Tile Vertically	Arrange open document windows tiled side by side
Arrange Icons	Arrange minimised document windows
Toolbar	Show or hide the <u>toolbar</u>
Status Bar	Show or hide the <u>status bar</u>
<i>Document Windows</i>	List of open documents for activation

#299 Help Menu

Help Topics	Open Agile help and show help topics
Report Problem	Open a dialog for generating a <u>problem report</u> file
How To Register	Shows help about registering Agile
License Details	Display current <u>license status</u>
Install License	<u>Install a license key</u>
About Agile	Displays version and contact information

298# Window_Menu

299# Help_Menu

\$300#301K302+303 Mouse Actions (Reference)

In addition to the usual mouse actions, Agile supports the following extra features:

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	<u>right click tag editing</u>
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	<u>drag and drop text editing</u>
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	<u>left margin line selection</u>

#304K305K306K307K308K309 **Right Click Tag Editing**

When you click on a tag with the right mouse button, the whole HTML element becomes selected and a context sensitive menu will appear, with menu items customised for the selected element.

The context sensitive menu shows the attributes appropriate to the tag using your chosen settings for HTML Support. The menu also reflects the values of any attributes present in the tag, and can be used to open the element attributes dialog.

See Context menu for details.

#310K311K312 **Drag And Drop Text Editing**

If you drag text using the mouse, you can insert it at another point in the document, or in another Agile document, or even in another application (so long as the other application supports drag and drop editing).

Dragged text will either be moved or copied to the new location depending on whether or not you hold down the Ctrl key at the start of the drag:

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	to move text, just drag the selected text;
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	to copy text, hold down the control key when starting to drag selected text.

You can also drop text into Agile from another drag and drop editing application. For example, you can drag a URL from Netscape Navigator or Internet Explorer and drop it into an Agile document by dragging the Hypertext Link from the browser. Note though, that handling URL's is a speciality of Agile, so you

300\$ Reference - Mouse Actions
301# Reference__Mouse_Actions
302K Attribute;Element;Mouse Actions;Tag
303+ reference:0006
304# Mouse_Actions__Right_Click_Tag_Editing
305K Mouse Actions,right click tag editing
306K Right Click Tag Editing
307K Attribute,right click tag editing
308K Element,right click tag editing
309K Tag,right click tag editing
310# Mouse_Actions__Drag_And_Drop_Text_Editing
311K Mouse Actions,drag and drop text editing
312K Drag And Drop Text Editing

should also read about the [Paste URL command](#).

#³¹³ *Left Margin Line Selection*

You can select an entire line of text by clicking with the mouse in the left margin of a document.

If you hold the mouse button down you can select multiple lines using the left margin.

\$314#315K316+317 Paste URL command (Reference)

The Paste URL command [Ctrl-U] is a quick way of setting the value of a URL attribute in a tag. It works for any suitable HTML element including anchors <A>, images , frames <FRAME> and so on. Select it from the Edit menu, the Context menu, or using the keyboard shortcut Ctrl-U.

There is more to this extremely useful command than meets the eye, so it is well worth reading the following description in full.

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	how to paste a URL
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	automatic translation to URL format
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	automatic conversion to relative paths

#318K319K320 *How to Paste a URL*

To use this command, first ensure that a file name, path or URL is stored on the clipboard, which can be done in one of the following ways:

{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	select some text within Agile and do Edit, Copy [Ctrl-C] (this works in most Windows applications); or
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	select a single file within Windows Explorer and do Edit, Copy [Ctrl-C]; or
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	within <u>Netscape Navigator</u> , right click on a link and choose "Copy this Link Location"; or
{bmcwd \PgTools\ForeHelp2.95\bullets\SQUAR_SM.BMP}	within <u>Internet Explorer</u> , right click on a link and choose "Copy Shortcut".

Having placed a URL on the clipboard, you are ready to paste it into a tag. This can be done using the Paste URL command on either the Edit menu or the Context menu or using the keyboard shortcut Ctrl-U.

To insert the URL, you must position the carat on the start or end tag of a suitable HTML element, or when using the Context menu, right click with the mouse on the start or end tag. Then execute the command using the menu item or by typing Ctrl-U.

Important Notes:

There is no need for the URL attribute to be present in the tag, or for you to position the carat on such an attribute. Anywhere in the start or end tag will do.

The chosen tag will have its URL attribute value set to the value present on the clipboard. If the tag is an anchor, the HREF attribute will be set, if it is an Image, the SRC attribute will be set, and so on. Agile

314\$ Reference - Paste URL command

315# Reference_Paste_URL_command

316K HTML Awareness;Paste URL Command;User Interface;User Interface,paste URL command

317+ reference:0002

318# Paste_URL_how_to_do_it

319K Paste URL Command,getting a URL from a web page

320K Paste URL Command,getting a URL for a local file (in Explorer)

understands which attributes accept URLs and will decide which to set or insert. If the tag does not have an attribute which can accept a URL, the command will be disabled.

Agile recognises URLs and understands the format required in HTML tags. It uses this knowledge to try and ensure that the most appropriate value is inserted into the tag. Some examples are included below.

#321K322 Automatic Translation to URL Format

Absolute file paths are translated into URL paths, for example, pasting

c:\html\index.htm
into

```
<A></A>
```

would produce

```
<A HREF="file:///c:/html/index.htm"></A>
```

#323 Automatic Conversion to Relative Paths

To ensure that file URLs remain valid when your pages are uploaded onto a Web server, absolute paths are automatically translated into relative paths, assuming a relative path is available. For example, pasting

c:\LocalWeb\Graphics\bullet.gif

into an anchor tag contained in the document c:\LocalWeb\Sports\Football\Liverpool.htm would produce

```
<IMG SRC="..\..\graphics\bullet.gif">
```

This helps minimise the amount of work which you need to do to ensure that your pages will work when uploaded onto your Web server.

321# Paste_URL_auto_URL_formatting
322K HTML_Awareness,automatic_URL_translation
323# Paste_URL_auto_relative_path

\$324#325K326+327 Status Bar (Reference)

The Status Bar is an optional part of the main Agile window, which can be shown or hidden using the Window menu.

The left side of the Status Bar is used to display status messages and helpful hints, depending on what you are doing. On the right, CAP, NUM and SCROLL will be displayed to indicate lock for each of Caps Lock, Num Lock and Scroll Lock keys respectively.

```
{bmc \SRC\Wysh\ForeHelp\SCROLL BAR.SHG}
{ Click on the picture where you see this cursor.
b
m
c
t
\
S
R
C
\
W
y
s
h
\
F
o
r
e
H
e
l
p
\
F
I
N
G
E
R
2
.
B
M
P
}
```

The default status message is "For Help, press F1" as a reminder that pressing F1 will take you to help relevant to the current context. This is a neat way of getting help about the settings of an open dialog.

324\$ Reference - Status Bar

325# Reference_Status_Bar

326K Menu;Status Bar;User Interface;User Interface,status bar

327+ reference:0009

K₃₂₈

When you have a menu open, the status message changes to provide a summary of the currently highlighted menu item. This is particularly useful as a reminder of the function of HTML element attributes, which are displayed as menu items on the Context menu.

328K Menu,status bar hints

\$329#330K331+332 Toolbar (Reference)

The Toolbar is an optional part of the main Agile window, which can be shown or hidden using the Window menu.

The following picture shows part of the Agile application window including the Toolbar docked at the top of the Agile main window. Click on the picture for an explanation of the different toolbar buttons.

Using the mouse you can drag the toolbar to the left or right, and also undock it by dragging it away from the edge of the main window. The undocked, or floating, toolbar can be resized by dragging its corners using the mouse.

You can dock the toolbar by dragging it near the top, bottom, left or right edges of the main window. If you want to prevent docking, hold the Ctrl key down while dragging the toolbar with the mouse.

```
{bmc \SRC\Wysh\ForeHelp\TOOLBAR.SHG}
{ Click on the picture where you see this cursor.
b
m
c
t
\
S
R
C
\
W
y
s
h
\
F
o
r
e
H
e
l
p
\
F
I
N
G
E
R
2
.
B
```

329\$ Reference - Toolbar

330# Reference__Toolbar

331K Toolbar;User Interface;User Interface,toolbar

332+ reference:0008

M
P
}

#333 Remove the attribute from the tag.

333# Remove_button

#³³⁴Set the attribute value.

334# Set_button

³³⁵\$³³⁶# Insert bold tags around the selection

335\$ Toolbar - bold button
336# Toolbar__bold_button

\$³³⁷#³³⁸ Copy selection to clipboard

337\$ Toolbar - copy selection button
338# Toolbar__copy_selection_button

\$³³⁹#³⁴⁰ Create a new document

339\$ Toolbar - create new document
340# Toolbar__create_new_document

\$³⁴¹#³⁴²Cut selection and place on clipboard

341\$ Toolbar - cut selection button
342# Toolbar__cut_selection_button

\$³⁴³#³⁴⁴ Find text within document

343\$ Toolbar - find button
344# Toolbar__find_button

\$³⁴⁵#³⁴⁶Show information about Agile

345\$ Toolbar - help button
346# Toolbar__help_button

\$³⁴⁷#³⁴⁸Show help on next action

347\$ Toolbar - help on action button
348# Toolbar__help_on_action_button

\$³⁴⁹#³⁵⁰Hide toolbar

349\$ Toolbar - hide toolbar
350# Toolbar__hide_toolbar

\$³⁵¹#³⁵² Insert anchor tags around the selection

351\$ Toolbar - insert anchor button
352# Toolbar__insert_anchor_button

\$³⁵³#³⁵⁴ Insert list item tag in front of the selection

353\$ Toolbar - insert list item button
354# Toolbar__insert_list_item_button

\$³⁵⁵#³⁵⁶ Insert italic tags around the selection

355\$ Toolbar - italic button
356# Toolbar__italic_button

\$³⁵⁷#³⁵⁸ Create new document

357\$ Toolbar - new document button
358# Toolbar__new_document_button

\$³⁵⁹#³⁶⁰Toolbar - open document

359\$ Toolbar - open document
360# Toolbar__open_document

\$³⁶¹#³⁶² Open document

361\$ Toolbar - open document button
362# Toolbar__open_document_button

\$³⁶³#³⁶⁴ Paste clipboard text into the selection

363\$ Toolbar - paste into selection button
364# Toolbar__paste_into_selection_button

\$³⁶⁵#³⁶⁶ Print document

365\$ Toolbar - print document button
366# Toolbar__print_document_button

\$³⁶⁷#³⁶⁸ Refresh preview

367\$ Toolbar - refresh preview button
368# Toolbar__refresh_preview_button

\$³⁶⁹#³⁷⁰ Save document

369\$ Toolbar - save document button
370# Toolbar__save_document_button

\$³⁷¹#³⁷² This is a floating toolbar containing buttons for frequently used commands.

You can move the toolbar around and resize it using the mouse.

If you drag it near the top, bottom, left or right edges of the main Agile window, it will dock with the window (unless you keep the Ctrl key held down to prevent docking).

371\$ Toolbar - whole toolbar
372# Toolbar__whole_toolbar

³⁷³#³⁷⁴ WYSIWYG stands for "What You See Is What You Get" and means that while being edited, the document attempts to appear as it will when published on the Web.

For HTML and the Web, WYSIWYG is a myth because the philosophy and the reality of the Web is that different browsers present the same page differently, and the user can even configure the way their browser presents information. In addition, there is still no accepted standard definition of HTML, so not only do different browsers interpret tags differently, but they frequently lack support for different tags, or tag attributes. This situation is likely to continue for the foreseeable future, so while WYSIWYG can make editing easier, it makes it very difficult to produce high quality pages, which load efficiently, and which will work with different browsers.

373\$ WYSIWYG

374# Glossary_WYSIWYG

\$³⁷⁵#³⁷⁶ A Web Browser is an application for accessing the World Wide Web.

Browsers such as Internet Explorer and Netscape Navigator have a very rich set of features including support for graphics, animation and sounds, but there are also much simpler browsers, some of which operate using a simple character based display.

375\$ Web Browser

376# Glossary_Web_Browser

³⁷⁷#³⁷⁸The World Wide Web is a virtual document made up of countless HTML files spread across countless computers around the world.

This document can be displayed using a Web Browser and used to access disparate parts of the Web in a seamless manner.

³⁷⁹#³⁸⁰ A Keyboard Shortcut is a combination of key-presses which can be used as a quick way of carrying out an operation normally done by invoking a menu item.

379\$ keyboard shortcut
380# Glossary_keyboard_shortcut